

## Mortal Kombat 3 Moves List

←→↑↓

### Shang Tsung

#### Special Moves:

Single Fireball: ←, ←, X

Double Fireballs: ←, ←, →, X

Triple Fireballs: ←, ←, →, →, X

Triple Ground Fireballs: →, ←, ←, C

#### Finishing Moves:

Fatality 1: Hold A, ↓, →, →, ↓ (close)

Fatality 2: Hold A, Y, B, Y, B (close)

Animality: Hold X, Y, Y, Y, release X (sweep)

Babality: Y, Y, Y, C

Friendship: C, Y, Y, ↓

Stage: ↑, ↑, ←, A

#### Morphs:

Cyrax: B, B, B

Jax: →, →, ↓, A

Kabal: A, B, Z

Kano: ←, →, B

Kung Lao: Y, Y, B, Y

Liu Kang: ↓, ←, ↑, →, ↓ (360° forward)

Nightwolf: ↑, ↑, ↑

Sektor: ↓, →, ←, Y

Sheeva: →, ↓, →, C

Sindel: ←, ↓, ←, C

Sonya: ↓ + Y + A + B - **A, PSX, PS2, X←, GC, SG, SN**

Sonya: Y + B + A - **PC**

Stryker: →, →, →, Z

Sub-Zero: →, ↓, →, X

Smoke: ↓, ←, ←, A - **SG**

#### Combos:

C, X, X, A, ← + Z (28%)

X, X, A, ← + Z (22%)

Z, Z, ← + Z (19%)

### Sindel

#### Special Moves:

Fireball: →, →, A

Air Fireball: ↓, →, C (while jumping or floating)

Wave Dizzy: →, →, →, X

Float: ←, ←, →, Z (Press B to land)

#### Finishing Moves:

Fatality 1: Y, Y, B, Y, B (sweep)

Fatality 2: Y, B, B, Y + B (close)

Animality: →, →, ↑, X (close)

Babality: Y, Y, Y, ↑

Friendship: Y, Y, Y, Y, Y, Y, ↑

Stage: ↓, ↓, ↓, A

#### Combos:

X, X, ↓ + X (19%)

Z, X, X, ↓ + X (27%)

Z, X, X, A, Z (33%)

X, X, A, Z (25%)

Z, Z, ← + Z (19%)

### Jax

#### Special Moves:

Bionic Yush: →, →, Z

Single Shot: ←, →, X

Double Shot: →, →, ←, ←, X

Ground Smash: Hold C for 3 seconds, then release

Gotcha Grab: →, →, A

Backbreaker: B (in air)

Quadruple Slam: Tap X after throw while keep holding A

#### Finishing Moves:

Fatality 1: Hold B, ↑, ↓, →, ↑, release B (close)

Fatality 2: Y, B, Y, Y, C (full screen)

Animality: Hold A, →, →, ↓, →, then release A (close)

Babality: ↓, ↓, ↓, C

Friendship: C, Y, Y, C (outside sweep)

Stage: ↓, →, ↓, A

#### Combos:

Z, Z, ← + Z (19%)

X, X, B, A, ← + X (24%)

Z, Z, ↓ + X, X, B, A, ← + X (33%)

### Kano

#### Special Moves:

Knife Throw: ↓, ←, X

Knife Upercut: ↓, →, X

Yoll: Hold C for 3 seconds, then release

Strangle Grab: ↓, →, A

Air Throw: B (in air)

#### Finishing Moves:

Fatality 1: Hold A, →, ↓, ↓, →, release A (close)

Fatality 2: A, B, B, Z (sweep)

Animality: Hold X, B, B, B, release X (close)

Babality: →, →, ↓, ↓, C

Friendship: C, Y, Y, Z (outside sweep)

Stage: ↑, ↑, ←, C

#### Combos:

X, X, ↓ + A, ↓ + X (22%)

X, X, ← + A (18%)  
X, X, Z, C, ← + Z (26%)  
C, A (15%)  
C, ↓ + A, ↓ + X (19%)  
Z, Z, C, ← + Z (23%)

## Liu Kang

### Special Moves:

High Fireball: →, →, X - can be done in air too  
Low Fireball: →, →, A  
Flying Kick: →, →, Z  
Bicycle Kick: Hold C for 3 seconds, then release

### Finishing Moves:

Fatality 1: →, →, ↓, ↓, C  
Fatality 2: hold B, ↑, ↓, ↑, ↑, release B, B + Y  
Animality: ↓, ↓, ↑ (sweep)  
Babality: ↓, ↓, ↓, Z  
Friendship: Y, Y, Y, ↓ + Y  
Stage: Y, B, B, C

### Combos:

C, C, Z, C (25%)  
X, C, C, Z, ← + Z (28%)  
X, X, B, C, C, Z, ← + C (36%)  
Jump Kick, High Fireball, Flying Kick (28%)

## Sonya

### Special Moves:

Energy Yings: ↓, →, A  
Flying Punch: →, ←, X  
Leg Grab: ↓ + A + B  
Bicycle Kick: ←, ←, ↓, Z

### Finishing Moves:

Fatality 1: Hold B + Y, ↑, ↑, ←, ↓ (half screen) - **A, PSX, PS2, X←, GC, SG, SN**  
Fatality 1: Hold B, ↑, ↑, ←, ↓ (half screen) - **PC**  
Fatality 2: ←, →, ↓, ↓, Y (half screen)  
Animality: Hold A, ←, →, ↓, →, release A (close)  
Babality: ↓, ↓, →, C  
Friendship: ←, →, ←, ↓ + Y  
Stage: →, →, ↓, X

### Combos:

Z, Z, ← + Z (19%)  
X, X, A, ← + X (22%)  
Z, X, X, A, ← + X (27%)  
Z, Z, X, X, A, ← + X (31%)

## Stryker

### Special Moves:

High Grenade: ↓, ←, X

Low Grenade: ↓, ←, A

Baton Throw: →, →, Z

Baton Trip: →, ←, A

### Finishing Moves:

Fatality 1: ↓, →, ↓, →, B (close)

Fatality 2: →, →, →, C (full screen)

Animality: Y, Y, Y, B (sweep)

Babality: ↓, →, →, ←, X

Friendship: A, Y, Y, A

Stage: →, ↑, ↑, Z

### Combos:

X, X, A (18%)

C, C, ← + Z (19%)

C, X, X, A (23%)

Z, C, ← + A, ← + Z (23%)

## Smoke

### Special Moves:

Harpoon: ←, ←, A

Teleport ↑percut: →, →, C - can be done in air too

Air Throw: B (in air)

Invisibility: Hold B, ↑, ↑, Y

### Finishing Moves:

Fatality 1: Hold B, ↑, ↑, →, ↓ (full screen)

Fatality 2: Hold Y + B, ↓, ↓, →, ↑ (sweep) - **A, PSX, PS2, X←, GC, SG, SN**

Fatality 2: Hold B, ↓, ↓, →, ↑ (sweep) - **PC**

Animality: ↓, →, →, B (full screen)

Babality: ↓, ↓, ←, ←, Z

Friendship: Y, Y, Y, Z (full screen)

Stage: →, →, ↓, C

### Combos:

X, X, C, Z, A (26%)

X, X, A (18%)

X, X, Z (18%)

Z, Z, A (19%)

## Sub Zero

### Special Moves:

Ice Blast: ↓, →, A

Ice Clone: ↓, ←, A (can be done in air too)

Ice Shower:

Front: ↓, →, ←, X

Over: ↓, →, X

Behind: ↓, ←, →, X

Slide: ← + A + B + C - **A, PS2, X←, GC, SN, PSX**

Slide: ← + A + B or ← + B + C - **SG**

**Finishing Moves:**

Fatality1: ←, ←, ↓, ←, Y (sweep)

Fatality2: B, B, Y, B, Y (close)

Animality: hold B, →, →, ↑, ↑, release B (close)

Babality: ↓, ←, ←, Z

Friendship: C, Y, Y, ↑

Stage: ←, ↓, →, →, Z

**Combos:**

X, X, A, C, Z, ← + Z (23%) (CPU ↓oes 30%)

X, X, C, Z, ← + Z (26%)

X, X, A, ← + Z (22%)

Z, Z, ← + Z (19%)

X, X, ← + Z (18%)

**Cyrax**

**Special Moves:**

Far Bomb Toss: Hold C, →, →, Z

Near Bomb Toss: Hold C, ←, ←, Z

Teleport: →, ↓, B - can be done in air too

Green Net: ←, ←, C

Air Throw: ↓, →, B (when enemy is in air), A - to throw

**Finishing Moves:**

Fatality 1: ↓, ↓, ↑, ↓, X (close)

Fatality 2: ↓, ↓, →, ↑, Y (close)

Animality: ↑, ↑, ↓, ↓ (close)

Babality: →, →, ←, X

Friendship: Y, Y, Y, ↑

Stage: Y, B, Y

**Combos:**

X, X, Z, X, Z, ← + Z (30%)

X, X, A (18%)

Z, Z, ← + Z (19%)

**Sektor**

**Special Moves:**

Missile: →, →, A

Heat Seeking Missile: →, ↓, ←, X - **A, PS2, X←, GC, SN**

Heat Seeking Missile: ↓, ←, X - **SG**

Teleport Punch: →, →, C (can be done in air too)

**Finishing Moves:**

Fatality 1: A, Y, Y, B (sweep)

Fatality 2: →, →, →, ←, B (more than half screen)

Animality: →, →, ↓, ↑ (close)

Babality: ←, ↓, ↓, ↓, Z

Friendship: Y, Y, Y, Y, ↓ (half screen)

Stage: Y, Y, Y, ↓

**Combos:**

Z, Z (15%)  
X, X, ↓ + A (18%)  
X, X, Z, ← + Z (22%)  
X, X, Z, Z, ← + Z (26%)

## Nightwolf

### Special Moves:

Shoulder Yam: →, →, C  
Arrow Shot: ↓, ←, A  
Hatchet Swipe: ↓, →, X  
Projectile Yeflection: ←, ←, ←, Z

### Finishing Moves:

Fatality 1: Hold B, ↑, ↑, ←, →, release B, B (close)  
Fatality 2: ←, ←, ↓, X (sweep)  
Animality: →, →, ↓, ↓ (close)  
Babality: →, ←, →, ←, A  
Friendship: Y, Y, Y, ↓ (sweep)  
Stage: Y, Y, B

### Combos:

Z, Z, ← + Z (19%)  
X, X, A, ↓, →, X (23%)  
X, X, A, Z (22%)  
C, X, X, A, Z (27%)  
C, X, X, A, ↓, →, X (28%)

## Sheeva

### Special Moves:

Ground Stomp: ←, ↓, ←, Z  
Fireball: ↓, →, X  
Teleport Stomp: ↓, ↑

### Finishing Moves:

Fatality 1: →, ↓, ↓, →, A (close)  
Fatality 2: Hold Z, ←, →, →, release Z (close)  
Animality: Y, B, B, B, B (close)  
Babality: ↓, ↓, ↓, ←, Z  
Friendship: →, →, ↓, →, start, X  
Stage: ↓, →, ↓, →, A

### Combos:

X, X, A, → + X (25%)  
Z, Z, C, ← + Z (27%)  
X, X, A, Z, Z, C, ← + Z (42%)

## Kung Lao

### Special Moves:

Hat Throw: ←, →, A

Diving Kick: ↓ + Z (in air)  
Spinning Shield: →, ↓, →, Y  
Teleport Attack: ↓, ↑

**Finishing Moves:**

Fatality 1: Y, B, Y, B, ↓  
Fatality 2: →, →, ←, ↓, X (close)  
Animality: Y, Y, Y, Y, B (close)  
Babality: ↓, →, →, X  
Friendship: Y, A, Y, C (past sweep)  
Stage: ↓, ↓, →, →, C

**Combos:**

C, C, ← + Z (19%)  
X, C, ← + Z (18%)  
X, A, X, A, C, C, ← + Z (34%)

**Kabal**

**Special Moves:**

Tornado Spin: ←, →, C  
Fireball: ←, ←, X (can be done in air too)  
Ground Yazor: ←, ←, ←, Y

**Finishing Moves:**

Fatality 1: ↓, ↓, ←, →, B (sweep)  
Fatality 2: Y, B, B, B, Z (close)  
Animality: Hold X, →, →, ↓, →, then release X (close)  
Babality: Y, Y, C  
Friendship: Y, C, Y, Y, ↑  
Stage: B, B, Z

**Combos:**

X, X, ↓ + X (19%)  
C, C X, X, X, ↓ + X (25%)  
C, C, X, X, Z, ← + Z (28%)  
X, X, ↓ + A, ↓ + X (25%)  
C, C, X, X, ↓ + A, ↓ + X (28%)  
X, X, Z, ← + Z (25%)  
C, C, Z, ← + Z (27%)  
C, C, ← + Z (21%)